

CONDITIONS OF PLAY 2021

- **Clause 1:** The **Controlling body** shall consist of a **nominated** representative from each of the participating clubs and the **co-ordinating club** shall be Chermside Bowls Club. The Manager of the host club shall fulfill the duties of the controlling body (including time keeper) for each game. If they are playing, they may delegate the duties of time keeper to a non playing umpire or other non playing reserve.
- **Clause 2: Eligible Players:** A financial bowling member (male or female) of a participating club. The competition **WILL EXCLUDE players competing in The Sevens Queensland (Q7), Premier League (PL), Alex Gow Cup on the same weekend.** Clubs can have men's, women's or open teams, decided by individual club selectors.
- **Clause 3:** The competition will comprise a period of Scheduled Play over 10 weeks commencing 23 January 2021. The competition may be played in more than one section. The number of weeks of competition and the number of sections will be dependant upon number of sides competing in the competition. The competition will conclude with semi-final/s and final. Refer Clause 21 and 22 on details of semi-final/s and finals.
- **Clause 4: Nomination Fee:** A \$100 per side nomination fee will be applicable. Monies collected from Nomination Fees will go towards increasing the prize money. Final prize money will be decided upon once side numbers are finalised, but will be distributed as follows:

Grand Final Winner	40%
Grand Final Runner Up	20%
Semi Final Losers (x2 prizes)	15% each
Administration (retained by Chermside)	10%
- **Clause 5: Format of play:**

9 Players per team	
1 x Singles	25up
2 x Pairs	21 ends
1 x Fours	21 ends
- **Clause 6: Dead ends** are to be replayed. In the case of a Dead End eventuating after the 12 NOON Bell, the next (1 only) end shall remain **active** and shall be replayed (Refer also Clause 13 & 20). If that end is then made dead the jack shall be spotted on the 'T'.
- **Clause 7:** During the period of Scheduled Play all games will be played on a **home and away format as noted on the draw.** During this period the **Home Club** will be known as the **Host Club.**
- **Clause 8: Venue for semi-finals/ final:** The Semi Final and Grand Final games will be played at a neutral club decided by the Co-ordinating Club in consultation with the competing clubs. During the final series the **Host Club** will be the nominated neutral club/s.

- **Clause 9: Green Fees** During the Round Robin, green fees will be paid at the player's own Club, at the Club's ruling rate. For the Preliminary Finals and Finals, green fees will be paid to the host Club and shall be **\$12.00** per player [**\$96.00 per side**].
- **Clause 10: Team Managers** must be at Host Club by 8am in order to complete cards etc.
- **Clause 11:** Each club is to provide their own **Score Cards**. All **Score Cards** are to be held by the respective club Secretary until the competition has concluded and winner announced.
- **Clause 12:** The Host Club is to provide **Marker/s** for the singles and **umpire/s or measurer/s**.
- **Clause 13: Play will commence** at 8.45am and cease at 12 NOON. The ringing of the bell at 12 NOON will indicate end of game. Ends being played at the time of the bell are to be played in accordance with Bowls Australia Rules (**Effective from May 2019**). As per Clause 6 - If the End being played at the time the 12 NOON bell is sounded is then made **DEAD**, the next (1 only) end shall remain active and shall be replayed (Refer also Clause 6 & 20). Team managers will act as timekeepers (Refer also Clause 1).
- **Clause 14: Trial ends: Greens will open at 8.30am** to allow trial ends. Singles players may roll 4 bowls for 2 ends (up and back). Players involved in the pairs and fours games may roll 2 bowls for 2 ends (up and back). **Prior to 8.30am the greens shall be closed** and players are NOT to participate in open practice prior to the start of the trial ends.
- **Clause 15: Rules of Play:** Bowls Australia rules apply. (**Effective from May 2019**)
- **Clause 16: Attire:** All team members are to wear the registered Men's/Ladies' attire of their club.
- **Clause 17: Decals:** Decals are **not mandatory**. However if a club elects to use decals, the ENTIRE SIDE must affix decals to ALL bowls. Players in a side may use markings that are of different sizes but must be of the same design and colour, and when used must be adhered in the same manner to both sides of the bowl: On the bias side players are to use the dot as long as the decal does not cover the World Bowls stamp or serial number.
- **Clause 18: Inclement weather:** Defined as rain or extreme heat.

Extreme heat: Extreme heat shall be governed by the Extreme Heat guidelines as set out by Bowls Queensland (BQ). Clubs that observe a separate Extreme Heat policy will observe club policy over the BQ guidelines. Games where breaks are taken due to BQ Extreme Heat policy will still observe a 12 NOON finishing time (Refer also Clauses 6, 13 & 20).
- **Clause 19: Games effected by Inclement weather:** In the event of inclement weather, 75% or 48 (Forty eight) ends (considering only pairs and fours) must be completed to constitute a game. The result for the Singles match shall be decided upon the score at the time the controlling body declares the games "completed".

If the minimum of 48 ends is not achieved (including complete washouts) the teams in question shall share the available 6 (Six) points equally. The clubs involved shall decide on a case by case basis and keep the Event Co-ordinator informed of their decision. It is expected that the spirit of the game prevails on these occasions in order to avoid any involvement from the co-ordinating club or the need for a collective decision from all participating clubs.

If a game meets the minimum requirement of 48 ends but does not complete the scheduled 63 ends, the 6 points available are allocated according to the rink situation at the time the controlling body declares the game “completed.”

• **Clause 20: Points:**

6 (Six) points are allocated for each round.

1 (One) point will be allocated for an **overall win**. The “**Overall win**” will be decided by **RINK WINS**.

1 (One) point will be allocated for the **MOST OVERALL SHOTS**

1 (One) point is allocated per rink win. In the event of a draw on any rink 1 only extra end must be played in order to gain a result for that rink **even if the 12 NOON bell has rung. (Refer also Clause 6 & 13 for information about Dead Ends). If an extra end is required, a coin will be tossed by the skips – in the presence of the umpire – to decide the possession of the mat.**

BYES: NO points will be allocated for any BYE. Determining the 2 leading teams at the end of the Scheduled Play Section will be based on actual results of play from that section. A side involved in a BYE **shall** submit a game sheet for their proposed team for that round to gain a played game. If no game sheet is submitted by fax by 1pm on the day of the bye round then no “cap” shall be allocated.

FORFEIT: The team conceding the forfeit will notify the opposing team and the Event Co-ordinator (0411 201 859) as soon as possible before 8:30am on the day of play. In the event of a forfeit the team accepting the forfeit will be allocated all 6 points, and be awarded Shots For equal to the average Shots For accumulated in the other games in that Section during that week, and will “concede” Shots Against equal to the average Shots Against conceded in the other games in that Section during that week. The team conceding the forfeit will be allocated 0 points, and allocated no Shots For or Shots Against.

• **Clause 21: Semi-Finals:**

a) If the competition comprises only ONE Section, the “Semi-Finals” will be contested by the 4 leading sides after Scheduled Play concludes.

Side 1 vs. Side 4

Side 2 vs. Side 3

OR

b) If the competition comprises 2 sections the following will apply:

The leading 2 sides of each section after Scheduled Play concludes will contest the Semi-finals

Pool A – Side 1 vs. Pool B – Side 2

Pool B – Side 1 vs. Pool A – Side 2 OR

c) If the competition comprises 3 sections the following will apply:

The leading 3 sides of each section after Scheduled Play concludes will contest the semi-final. The fourth Semi-finalist will be the team which finishes second in their section and has scored more points than the second placed teams in other sections.

- d) If the competition comprises 4 sections the following will apply:
The leading side of each section after Scheduled Play concludes will contest the Semi-finals as per the draw.

Clause 21.1: In the event that 2 sides within a section have equal points after the Scheduled Play section a decision on which side will advance to the semi-finals will be made in order on the following basis:

- Total Rinks won then,
 - Shots For and then,
 - Shots Against.
- **Clause 22:** **The final** will be played by the winners of the semi-final/s.
 - **Clause 23:** **Player eligibility for finals:** All players who participate in the FINALS are to have played at least 50% of the games (i.e. all must have played 5 or more games (This includes submission of BYE sheets as per Clause 20)) during the Scheduled Play section. If this can't be achieved for all players within a side involved in the FINALS then the clubs involved should contact the Event Co-ordinator for a decision. If an ineligible player is permitted to partake in the FINALS then they may play in the Lead position in the Fours only. They may not partake in the Singles or Pairs games, and may only partake in another role in the Fours games upon consultation with the Event Co-ordinator.
 - **Clause 24:** **Interchange of players:** Should a Club enter more than one side in the competition that Club will not be allowed to interchange players. Once a player has been selected for one side that player is not permitted to play for the Club's alternate side. In the case of Player eligibility for Finals, the Player must have played **at least 50% of the games for the Club's side that has made the Finals (Refer Clause 23)** (i.e. they may NOT transfer to/from another side from that Club).
 - **Clause 25:** **Game Sheets:** Games Sheets must include Player Club Membership Numbers and be signed by a representative from each of the competing clubs (except in the instance of a complete washout) before submission to the Event Coordinator. When completing the Game Sheet, a Singles game may only be awarded a maximum of 25 shots to one player. If a Singles score is submitted as being more than 25 shots then the Game Sheet **will** be adjusted to 25 by the event co-ordinator (Refer Clause 5 – Singles 25 up and Clause 21.1). Host Clubs will scan / take a photo on your smart phone of completed "Game Sheet" and email a copy to greggmcdougall_13@hotmail.com by 6pm on the day of play. The Host Club is requested to call the results through to Courier/ Sunday Mail Sports results quoting Bowls Special Events – Village Retirement Group Challenge.

A "**Progressive Results Sheet**" will be forwarded to each Club during the week following the round.

Village Retirement Group Challenge

Game Sheet

Round _____ Date _____

Home Club _____ Away Club _____

Event: Singles (25 UP)

Please print clearly

Number	Player	Shots	Points	Number	Player	Shots	Points

Event: Pairs (21 ends)

Number	Player	Shots	Points	Number	Player	Shots	Points
	L:				L:		
	Sk:				Sk:		

Event: Pairs (21 ends)

Number	Player	Shots	Points	Number	Player	Shots	Points
	L:				L:		
	Sk:				Sk:		

Event: Fours (21 ends)

Number	Player	Shots	Points	Number	Player	Shots	Points
	L:				L:		
	S:				S:		
	T:				T:		
	Sk:				Sk:		

Total Shots		Total Shots	
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Sub Total (Rink Wins)		Sub Total (Rink Wins)	
Bonus Point (Most Rinks)		Bonus Point (Most Rinks)	
Bonus Point (Most Shots)		Bonus Point (Most Shots)	

Total Points		Total Points	
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Signed _____ Signed _____

Name _____ Name _____

Scan to greggmcdougall_13@hotmail.com or Scan/Photograph sheet on smart phone and text to Gregg McDougall 0411 201 859