



# **BRISBANE DISTRICT BOWLS ASSOCIATION**

## **CONDITIONS OF PLAY GENERAL CONDITIONS of PLAY**

### **A. MEN'S CLUB PENNANTS**

Conditions of Play as at May 2021.

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## GENERAL CONDITIONS OF PLAY

**SHOULD A PLAYER BE UNWILLING TO COMPLY WITH A DIRECTION OF A BDBA CLUB (e.g. covid 19 sign in), THAT PLAYER SHALL BE INELIGIBLE TO PLAY IN THAT PARTICULAR COMPETITION ON THAT PARTICULAR DAY.**

### **1 GAME RULES & PLAY CONDITIONS**

- 1.1 All games shall be conducted strictly in accordance with the Laws of the Sport of Bowls Crystal Mark 3<sup>rd</sup> Edition Version 3.1. The Controlling Body retains the discretion to make changes to these Conditions
- 1.2 No Controlling Body or Individual has the right or power to contract out any of the Laws of the Sport of Bowls (Law 60).
- 1.3 All players should ensure that they are familiar with and accept these Conditions of Play. The current Conditions of Play is available on the BDBA website.

### **2 DEFINITION OF TERMS**

- 2.1 The following terms used in these Conditions of Play, unless stated otherwise, represent the meanings as outlined below.

TERM	DEFINITION
<i>BDBA</i> or Management	Brisbane District Bowls Association Inc.
BQ	Bowls Queensland.
BA	Bowls Australia.
Controlling Body	The entity [individual or corporate] assigned the responsibility for organising and conducting competition games.
Match Committee	BDBA Ladies and or Men's Match Committee
Declared club	Is the club or deemed club recorded as the player's declared club for that year by BQ
Laws of the Game and Law/s	Means the Laws of the Sport of Bowls – Crystal Mark 3 <sup>rd</sup> . Edition (including Domestic Regulations for Australia) as amended from time to time
Player and or bowler and or member	A person who is a financial affiliated player with full playing rights of an affiliated Bowling Club (2.1.3 of BA "Affiliation & Eligibility To Play Policy").
Affiliated Member Club	A bowling club that has paid the prescribed fees to the BDBA, BQ and BA on behalf of a financial affiliated player.

### **3 CONTROLLING BODY**

- 3.1 The Ladies Match Committee and the Men's Match Committee are the overall Controlling Bodies for BDBA events.
  - 3.1.1 The Ladies' Match committee shall exercise full control of the conduct of all

BDBA ladies' events and competitions conducted within the District.

- 3.1.2 The Men's Match committee shall exercise full control of the conduct of all BDBA men's events and competitions conducted within the District.
- 3.2 These committees may assign part or all of their Controlling Body responsibilities to other parties within the district.
- 3.3 The Controlling Body shall have the power to enquire into, and adjudicate on, any dispute or interpretation that may occur during the conduct of a competition.
- 3.4 The Controlling Body may make changes to facilitate the orderly control of the game.

## 4 BOWLS ATTIRE

- 4.1 In the interest of sun safety, players and officials are encouraged to wear suitable protective clothing appropriate for the Queensland climate while complying with Bowls Queensland Attire By-law 14, of August 2012.
- 4.2 Clubs are required to determine a club uniform for all BDBA events for approval by BDBA. Such events are any structured BDBA competition between affiliated clubs where the Laws of the Sport of Bowls and an adjudicating umpire are a condition of play. (By-law 14.2 & 14.3)
- 4.3 It is preferred that headwear includes the Bowls Australia Logo or Club hatband, however sun protection will be the priority.
- 4.4 Players are to be attired in their club's registered uniform for BDBA events.
- 4.5 BA approved flat-soled footwear is to be worn with design and colour the choice of the bowler.
- 4.6 Lower body attire can be of player's choice provided all players in a side/team have the same coloured attire.

**More information is available at BQ Home Page / Publications / Policies / Attire By-Law**

**More information is available at BA Home Page / About BA / Constitution & Policies / BA Logo Policy (Dress Regulations)**

## 5 EXTREME WEATHER CONDITIONS

### 5.1 GENERAL GUIDELINES

BDBA events are held at Member Club's greens. The BDBA may assign controlling body responsibilities to Member Clubs. In the case of extreme weather, play may be delayed, suspended or discontinued. The decision to delay, suspend, or discontinue play is at the discretion of the Controlling Body in consultation with the Umpire and Side Managers. Bowls Queensland Extreme Weather Policy (March 2016) should be used as a guideline for making such decisions.

- 5.1.1 In the case where conditions are unsafe for players, officials or spectators, the umpire/controlling body should suspend play for up to 2 hours until adverse weather conditions promise improvement. Where conditions do not improve in that time, the umpire/controlling body should cancel the play/competition for that day and reschedule continuation of the event to a date to be determined by the Controlling Body. Typical causes for suspending play include: -
  - Consistent heavy rain;
  - Slippery conditions;
  - Extreme heat or cold;
  - Snow; and
  - Bad light and lighting.

The umpire/controlling body must consider a player's request or complaint about the playing conditions and/or weather, immediately it is received. It is at the

discretion of the umpire/controlling body to determine whether to continue or discontinue play.

## 5.2 HOT WEATHER

- 5.2.1 Players, officials and spectators are to be encouraged to wear hats or other head protection and maintain adequate hydration by drinking fluids during play. Where available, shelter should be offered for players and officials not involved in current play.
- 5.2.2 Should the temperature reach 35°C, players are to be notified and encouraged to maintain adequate hydration. Play may be suspended up to 10 minutes at the conclusion of the current end, to provide for this opportunity and regularly thereafter.
- 5.2.3 Where the temperature reaches 40°C, BQ recommends the play/competition discontinue and arrangements made for a rescheduled continuation of the event.

## 5.3 WET WEATHER

It is at the discretion of the umpire/controlling body in consultation with Side Managers to determine whether to discontinue play.

- 5.3.1 If the ground is slippery, or when rain is heavy, play/competition should be discontinued for up to 2 hours to allow playing conditions to improve. Should there be no change in the playing conditions, BQ recommends play/competition discontinue and arrangements made for a rescheduled continuation of the event to a date to be determined by the Controlling Body.

## 5.4 LIGHTNING

- 5.4.1 When a lightning storm occurs at the venue, all play/competition must be suspended immediately and until the lightning storm passes. There is no discretion in this decision. Should the lightning storm remain and continue for up to 2 hours, BQ recommends that play/competition discontinue and arrangements made for a rescheduled continuation of the event (an indication of threatening lightning within 8-10Km of the venue is when the time between the lightning flash and the resulting thunder is 30 seconds or less).

**More information is available at BQ Home Page / Publications / Policies / Extreme Weather Policy**

## 5.5 SUN PROTECTION

- 5.5.1 **Aims:** This policy aims to ensure all participants, officials and spectators in all BDBA events are protected from the harmful effects of the sun throughout the year, and that we provide a sporting environment that supports sun safety awareness and practice scheduling outdoor activities: Schedule outdoor events and/or training times (where practical) outside peak UV times of 10am-2pm
- 5.5.2 **Shade:** Hold training sessions and competitions at venues that provide adequate shade. Encourage participants, officials and spectators to use the shade available and encourage people to bring their own shade alternatives.
- 5.5.3 **Hats:** Ensure that officials and participants are provided with or encouraged to wear sun-safe hats.
- 5.5.4 **Clothing:** Ensure that officials and participants are provided with or encouraged to wear sun-safe clothing that covers as much skin as possible, including shirts/tops with longer sleeves and a collar, and long shorts or pants.
- 5.5.5 **Sunscreen:** Sunscreen is available that is at least SPF30+, broad-spectrum and water resistant and participants, coaches, officials and spectators are encouraged to use it appropriately.
- 5.5.6 **Increase Awareness of Sun Safety:** Regularly promote sun protection

information to officials, participants and spectators through briefings or training sessions, newsletters, notice boards, online communications, enrolment and announcements at sporting events.

- 5.5.7 **Sun Glasses:** Encourage officials and participants to wear close fitting, wraparound sunglasses.
- 5.5.8 **Role Modelling:** Encourage all officials, coaches and members of BDBA, and its clubs, to act as positive role models for all other members (participants) in all aspects of sun-safe behavior, including using a combination of sun-protection measures.

**More information is available at BQ Home Page / Publications / Policies / Sun Protection Policy**

## **6 PLAYER ELIGIBILITY & INELIGIBLE PLAYER PENALTY**

### **6.1 GENERAL**

- 6.1.1 Any life member (whose affiliation fees have been paid) or bowls member of a Member Club is eligible to play in a BDBA competition. It is the responsibility of the player's Member Club to verify the eligibility of intending and entering players. Should a Member Club play an ineligible player, the match shall be awarded as a forfeit to the opponent.
- 6.1.2 Players are not eligible to play in BDBA events whilst they are suspended by the District or any Club within the District.

### **6.2 PLAYER CLEARANCES**

Any player who is a member, or Life member of another affiliated club in Queensland, shall be eligible to play in a BDBA competition if that player is a financial affiliated player with full playing rights of a BDBA affiliated club, and that club has received a written clearance to play from the other Club. A club must not accept a player transferring from another club affiliated in Queensland without an interclub clearance or another club outside of Queensland without an inter-state clearance.

### **6.3 GAME ANOMALIES**

- 6.3.1 The rules contained in the Domestic Regulations as at April 2019 address Game Anomalies at two (2) and include the following:-
- Definitions (2.1);
  - Team Nominations (2.2);
  - Constitution of Teams (2.3), but note, "If approved by the Controlling Body, the players nominated to form a team entered in a competition may be changed before their first round in that competition".
  - Substitutes (2.4), but note, "A substitute is a player who is appointed to take the place of a team member who is unavailable to play at any time (including the first end of a game, for a reason accepted by the Controlling Body. The substitute **MUST** play in the same position as the player being substituted, except if it is the skip. If a substitute is required as a skip, then the other members of the team **MUST** rearrange their positions as necessary".
  - Replacement Players (2.5); and
  - Absentee Players in a Side Game (2.6).
- 6.3.2 Where a situation arises concerning the above, the matter should be referred to an umpire.

## **7 CONDUCTING THE GAME**

### **7.1 PROVISION OF UMPIRE**

- 7.1.1 For BDBA events, the Member club hosting an event shall appoint an Accredited

National Umpire to officiate at the competition and undertake the duties outlined in Law 43. Preference is to be given to non-playing umpires. Where no Accredited National umpire is available at the host club, the Controlling Body may appoint an umpire from an affiliated club or appoint a knowledgeable, competent person (playing or non-playing) to act as umpire. **The umpire's name will be announced before the game.**

## 7.2 SIDE MANAGER APPOINTMENT & DUTIES

7.2.1 As and when needed, a Side Manager, player or non-player, shall be appointed for each competing side in BDBA competitions. Each affiliated club is responsible for issuing a copy of these conditions of play to all selectors and side managers.

7.2.2 The Side Manager shall:

- Collect and pass over green fees to the player's home club.
- Conduct a draw for opponents and rinks in conjunction with the opposing manager.
- Managers are to ensure that the players details are correctly recorded (no nick names).
- Ensure substitute and absent players are recorded and approved by the umpire.
- Toss to decide the side to play first.
- Distribute and collect completed score cards and retain after each match.
- Complete and sign game result sheet with opposing manager following the match and retain a photocopy for club records
- Host Side Manager to email a copy of the Results sheet to the Match Committee
- Side Managers are responsible for initiating any protest or appeals during or following the game.

## 7.3 ARTIFICIAL DEVICES FOR THE DELIVERING OF THE JACK OR BOWL

7.3.1 If any player using an Artificial Device (Bowling Arm) for the delivery of a bowl must, once the player has commenced using the device in a game, use the device for the remainder of the game.

7.3.2 The jack may be rolled at any time by hand or with the device.

7.3.3 A challenge on an appeal to an umpire regarding a bowling arm could occur before the ends or up to ten (10) minutes after the game as similar to Laws 52.4.3 and 52.4.4 (Refer Bowls Australia policy 5.1).

**EXAMPLE – interpretation of 7.3.3 - a player bowls without “an arm” for say the first five (5) ends. The player then decides to use “an arm”. The player may roll the jack either by hand or with a bowler's arm BUT must deliver the bowl using the bowler's arm.**

**NOTE:- NO Medical Certificate or BQ's approval is required to use a Bowler's Arm.**

## 7.4 GAME PRACTICE & TRIAL ENDS

7.4.1 If greens are available, practice shall be allowed at the competition venue on any rink.

7.4.2 Trial ends will be administered by the host club acting as the Controlling Body. Provision for trial ends is to be made no less than 20 minutes prior to the scheduled starting time of the match.

7.4.3 One (1) trial end each way shall be allowed prior to the scheduled starting time of each day's play or on the resumption of a match on another day or at

- another venue, using as many bowls as will be used in the match (Law 5.1).
- 7.4.4 Trial ends are to be completed, and bowls presented for inspection, at least 5 minutes before the game's scheduled start time.
- 7.4.5 In the event of a player or team receiving a bye and not playing in the first match of the day, the player or team is entitled to practice on any rink that is available other than the rink on which the player or team has been drawn to play later that day (Law 4).
- 7.4.6 If the player or team who received a bye in the first round chooses to practice before the commencement of their first game, that practice is considered to be a game and consequently, no trial ends will be permitted between a player who has already played and a player who received a bye in the first round or between a team who has already played and a team who received a bye in the first round.
- 7.4.7 If the player or team who received a bye in the first round chooses not to practice before the commencement of their first game, that player or team shall be entitled to trial ends as will their respective opponents.
- 7.5 DEAD ENDS
- 7.5.1 In untimed games, an end that is declared "dead" is incomplete and is to be replayed (Law 20).
- 7.5.2 In timed games, an end that is declared "dead" is incomplete and is to be replayed (Law 20). However, should an end be declared "dead" following expiry of the scheduled game, the end is to be replayed and further, should that replayed end be declared "dead", the jack is to be re-spotted at the 2m mark with the end continuing. If the end is subsequently made dead, this process shall continue until all bowls have been delivered and the end decided (Law 56.5).
- 7.6 PLAYER POSITIONS DURING PLAY
- 7.6.1 Players during play, when not delivering a bowl, are to comply with Law 12 and stand behind the mat at the delivery end, and, behind the head on the green or on the bank, at the head-end.
- 7.6.2 Players at the mat end, not delivering a bowl, shall stand at least one (1) metre behind the mat.
- 7.6.3 Players at the jack end of the rink and not controlling play shall stand:
- At least two (2) metres behind the head.
  - On the surrounds of the green if the jack is in the ditch, or well clear of the head if unable to stand on the surrounds.
- 7.6.4 At the start of each end only the skip or his deputy will be at the head.
- 7.7 POSSESSION OF THE RINK
- 7.7.1 Possession of the rink will belong to the player or team whose bowl is being played.
- 7.7.2 As soon as each bowl comes to rest, possession of the rink will transfer to the opposing player or team after allowing time for marking a toucher as soon as it comes to rest.
- 7.7.3 If the umpire, either by their own observation or on appeal by one of the skips or opponents in Singles, decides that the player in possession of the rink is being interfered with, annoyed or distracted in any way by their opponent, the first time this happens the umpire must:
- warn the offending player; and
  - tell the coach, if they are present, that the player has received a warning.
- 7.7.4 On each occasion after this, the umpire must have the bowl last played by the offending player or team declared dead. If that bowl has disturbed the head, the opponent must choose whether to:

- replace the head;
- leave the head as altered;
- declare the end dead.

## 7.8 DELAYING PLAY

7.8.1 At the start of each end only the skip or deputy shall be at the head.

7.8.2 To reduce opportunities for deliberate delay of game, only skips are permitted to remain at the head whilst their opposite number is delivering their bowl. Where a skip remains at the head while their opponent skip is delivering a bowl, that skip is to be positioned behind the last bowl of the head either on the rink or on the bank. Immediately the opponent skip's bowl comes to rest, the skip remaining at the head is to return to the mat to play their bowl.

## 7.9 COACHING DURING COMPETITION

7.9.1 Players intending to receive coaching during a match, must inform the respective Controlling Body and Umpire of the Coach's name prior to commencing the match. The Coach cannot be changed throughout the competition. Any person nominated as Coach shall strictly adhere to the conditions in Law 44.

## 7.10 SCORECARDS

7.10.1 Scorecards shall be checked and signed as being correct by the responsible players from both teams, with the match completion time included on the scorecards. The signed scorecards are to be handed to the Match Official or Side Manager (as is needed for a Sides game).

7.10.2 Responsible players for keeping and completing of scorecards in each format are as follows:

- Singles: Marker to keep card with both players to sign the card.
- Pairs: Skips to keep and complete card.
- Triples: Skips to keep and complete card.
- Fours: Seconds to keep and complete card. Refer to Domestic Regulation 3.2, Laws 40.1.7 & 40.1.9

## 7.11 ELECTRONIC DEVICES

7.11.1 Whilst a match is in progress ALL electronic communication devices located within six (6) metres of the green (belonging to players, officials and spectators), SHALL BE SWITCHED OFF. These include mobile phones, pagers, transistor radios etc. Special dispensation may be given to "on call" emergency personnel by the Controlling Body after consultation.

## 7.12 TEMPORARY MARKINGS (DECALS)

7.12.1 As outlined in Laws 52.1.8 and Domestic Regulation 4.7.4, players/teams can use discs of the same design and colour on each side of their bowls.

7.12.2 Where discs are used, then all team and side bowls shall be similarly marked.

7.12.3 Decals must not be placed over the serial number or most recent World Bowls stamp. To facilitate this, it is recommended that the large ring and dot be used. Decals must be similarly placed on all bowls in singles, team and side events.



## 7.13 SPECTATORS

- 7.13.1 Spectators and anyone else not taking part in the game, are to behave in accordance with Law 45. They should stay outside the boundaries of the green and clear of all players and refrain from disturbing or advising the players in any way.
- 7.13.2 If, in the umpire's opinion, a spectator is not complying with the Law, the umpire is required to inform the spectators concerned of the requirements of Law 45. The umpire should also ask the controlling body to take immediate action to ensure the offender ceases behaviour that breaks the laws of the game.

## 7.14 CHALLENGE TO BOWLS

- 7.14.1 No challenge to bowls, or notice that a challenge will be made, can be lodged during trial ends or during the game. If such a challenge is made, the player making such challenge shall be disqualified and the match forfeited to the opponent. All challenges to bowls are to comply with Law 52.4 and be made no later than 10 minutes following completion of the final end of the game in which the bowls were used.

## 7.15 UNRESOLVED GAME DISPUTES

- 7.15.1 If a dispute is not resolved during the course of a game or competition, a player, a skip or a Member Club may ask a Match Committee to resolve the issue. The Match Committee will review the dispute and advise those parties to the dispute of their decision.

## 7.16 SPECIFIC COMPETITION CONDITIONS OF PLAY

- 7.16.1 Conditions of Play specific to each competition, are outlined in the following Appendices. The above general Conditions of Play are to be included as part of each competition's Condition of Play.

## 7.17 DAMAGE to GREENS

- 7.17.1 Player Causing Damage to Greens:
- If by observation the Controlling Body considers a player is causing damage to a green, the player will be warned;
  - The skip and manager must be alerted to the warning given to the player;
  - If given mat use in the opinion of the Controlling Body, the player continues to damage the green, they must be given the opportunity to either
    - a) use a ground sheet when delivering their bowls or
    - b) use a dump mat when delivering their bowls.
  - If the player continues to damage the green and is not prepared to these remedies, then they will be required to retire from the game.
  - A player required to retire from the game may be allowed a substitute player. DR 2.3
  - A team of fours in a side game which has a player required to retire from the game may continue with three players. LAW 39.2.3 DR 2.5
  - If the player fails to leave the green, the player will be considered to be a defaulting player; and
    - a) In championship singles, pairs and fours, no substitute or replacement will be permitted for a defaulting player. A defaulting player in championship singles, pairs and fours will result in a forfeit of the defaulting team or singles player. LAW C.10
    - b) In side competitions, no substitute or replacement will be permitted for a defaulting player. A defaulting player in a side will result in a forfeit of the defaulting side. LAW C.10

- Member Clubs have an obligation to assist bowlers to remedy the action or activity that is causing damage.

## **8 SMOKING**

- 8.1 Smoking has been banned by the Queensland Government within 10 metres of any viewing or playing areas if there are under 18s playing, whether in an event specifically for juniors or in an open event which may include juniors.
- 8.2 The smoking regulations also applies to training and practice sessions, breaks and intervals. The regulations apply, “Anywhere there are under 18s taking part in a sporting event, and this includes the sport of lawn bowls”.
- 8.3 This new legislation is aimed at protecting children and young adults from environmental tobacco smoke and is also intended to make smoking less visible and discouraging young people from taking up smoking.

## **9 SPORTSMANSHIP AND FAIR PLAY**

- 9.1 No laws governing a sport can cope with every situation, and the laws governing the sport of bowls are no exception.
- 9.2 Unusual situations not covered within the laws or conditions of play can often arise. The Laws of the Sport of Bowls (the laws) have been drawn up in the spirit of true sportsmanship.
- 9.3 If a situation arises that is not covered by these laws and the conditions of play stated within this document, players, markers, umpires, club officials and administrators must use common sense and a spirit of fair play to decide on the appropriate course of action.

## APPENDIX A MEN'S CLUB PENNANTS

**SHOULD A PLAYER BE UNWILLING TO COMPLY WITH A DIRECTION OF A BDBA CLUB (e.g. covid 19 sign in), THAT PLAYER SHALL BE INELIGIBLE TO PLAY IN THIS COMPETITION ON THAT PARTICULAR DAY.**

### A.1 INTRODUCTION

- A.1.1 To play in the BDBA Men's Club Pennant Competition, a player must be a financial affiliated member with full bowling rights of an affiliated Bowling Club.
- A.1.2 Immediately on becoming a financial affiliated member with full bowling rights of an affiliated Bowling Club, the player is permitted to play in the BDBA Men's Club Pennant Competition.
- A.1.3 The BDBA Men's Club Pennant Competition is a divisional competition.
- A.1.4 The Club Pennant Competition shall be listed in the BDBA Calendar of Events.
- A.1.5 The competition will be played on Saturdays commencing at 1:00pm (weather permitting).
- A.1.6 The competition is a side game of Fours with each rink team competing over 21-ends.
- A.1.7 Each Division side will consist of either two (2) or three (3) teams of four (4) players – Lead, Second, Third and Skip. The number of teams required in each Division side will be resolved before the season commences by the Match Committee.
- A.1.8 A division may consist of sections (refer A.2.5, A.11.2 & A.11.3).
- A.1.9 The Club Pennant Winners for each division will be the winner of each divisional Finals Playoff between the two top ranking teams in each division at the conclusion of the Pennant Competition Draw. All Divisional Playoffs will take place on the Saturday following completion of the final round of the draw.
- A.1.10 The team that finishes first (at the conclusion of the competition draw) will be able to select an available venue from a pennant participating Member Club for the Final.
- A.1.11 Throughout the Pennant competition, any end declared "dead" during a game is considered "incomplete" and the end is to be replayed (Law 20).
- A.1.12 If greens are available, practice (not including trial ends) shall be allowed at the competition venue on any rink.
- A.1.13 Trial ends will be administered by the host club acting as the Controlling Body. Provision for trial ends is to be made no less than 20 minutes prior to the scheduled starting time of the match.
- A.1.14 Trial ends are to be completed and bowls presented for inspection at least five (5) minutes before the game's scheduled start time.
- A.1.15 One (1) trial end each way shall be allowed prior to the scheduled starting time of the match.
- A.1.16 If both managers agree that sufficient practice has occurred, trial ends may be dispensed with.
- A.1.17 Where the home club has retractable shades, the Controlling Body of that club (Games Director / Nominated Official) shall make a determination prior to the match commencing whether to draw the shades or leave them open. When that decision has been made, they shall remain in that position for the duration of the match.
- A.1.18 Lights may be used to complete a match with the consent of both side managers.
- A.1.19 All players are required to be attired in their registered club uniform for all matches.
- A.1.20 Providing approval has been given by the BDBA Match Committee, two clubs may

combine to enter divisional sides in the competition. Players from the two clubs are required to be attired in their registered club uniform for all matches or may elect to wear a uniform unique to this competition providing that the uniform has the approval of the BDBA Board of Management.

A.1.21 Artificial Device - Refer 7.3 of the General Conditions of Play.

## A.2 PENNANT NOMINATIONS & DIVISIONAL GRADINGS

- A.2.1 Prior to the Pennant season, clubs are required to lodge their divisional entry nominations to the BDBA secretary along with the appropriate nomination fees. Divisional club performance from the previous year's Pennant Competition will be used to determine divisional club sides. Where possible, a club's Divisional nominations will be accommodated.
- A.2.2 Clubs can nominate any number of sides for the Men's Club Pennant Competition.
- A.2.3 Divisions 1 to 5 shall consist of 3 teams of 4 players making up a side.
- A.2.4 Upon receiving club nominations, the Match Committee will determine the final Divisional club grading and develop a preliminary draw. Where possible each Division will be made up of six (6) Club Sides, resulting in a ten (10) week Home and Away draw format for each division.
- A.2.5 Where a division consists of eight (8) sides, there will be two (2) sections of four (4) sides. Each side in a section shall play the other sides in the same section three (3) times during the round robin competition.
- A.2.6 Division 6 and lower divisions may consist of 2 teams of 4 players making up a side.
- A.2.7 Once the preliminary Men's Club Pennant Competition draw has been completed, any club withdrawing a side will not have their nomination fees refunded.

## A.3 PLAYER ELIGIBILITY

- A.3.1 Refer A.1.1.
- A.3.2 At the commencement of the current Club Pennant competition, all players are ungraded and eligible to play in any division.
- A.3.3 A player holding membership in more than one BDBA affiliated club, can choose to play Pennants for one of those clubs for the pennant season.
- A.3.4 A player may only play Pennants for one (1) BDBA club in any calendar year.
- A.3.5 Where a member club has more than one side in the same division, the sides will be identified with numeric alpha characters e.g. 1A and 1B.
- A.3.6 There shall be no ranking of sides within a division.
- A.3.7 All the other rules for player movement (A.7) and eligibility for finals (A.10) for clubs that have one (1) side in a division apply to clubs which have two (2) sides in a division.
- A.3.8 Pennant Permit Forms are **NOT** used in this competition.

## A.4 SIDE WITHDRAWAL & INCOMPLETE SIDES

- A.4.1 Should a club withdraw a side nomination from the Men's Club Pennant Competition, it shall be the lowest division side of that club.
- A.4.2 Should a club withdraw a side from the competition after the draw has been made, but prior to the commencement of the first round, and is unable to be replaced by another side, the matches concerned shall be treated as byes and no points awarded.
- A.4.3 During the competition any club side intending to withdraw or forfeit a game must notify the respective Controlling Body and Opposing Club no later than 10.00am on the day of play.
- A.4.4 In the event of a club withdrawing a side or being unable to field a side to complete the competition draw, those sides drawn against that club in subsequent matches will be awarded a forfeit and allotted match points and percentage shots as outlined in

“Awarding a Forfeit.” (see A.6)

A.4.5 Up to thirty (30) minutes from the scheduled start time may be provided to allow for the arrival of the absent team member(s) as outlined in Domestic Regulation 2.5.

A.4.6 Sides unable to field three teams by the scheduled game time (along with 30-minute allowance (refer A.9.5)) shall forfeit the match to their opponent subject to the provisions of Domestic Regulation 2.5.

## **A.5 DECIDING ROUND WINNERS**

A.5.1 The round winner is the club side scoring the higher aggregate “total shots for” scored across all rinks at the conclusion of play. Match points shall be awarded to the winning side as follows: -

- Two (2) match points will be awarded for a win.
- In the event of an aggregate tied score, each side will receive one (1) match point.
- In the event of a bye, no match points will be awarded.

## **A.6 AWARDING A FORFEIT**

A.6.1 A Side awarded a forfeit shall receive two (2) Match points and receive the average winning margin of the other games played in that Division during the round. The round average margin shall be rounded up to the nearest whole number (0.5 rounded up).

A.6.2 The club penalised with a forfeit shall be awarded zero (0) Match points and the marginal difference recorded as the reverse of A.6.1.

A.6.3 If 75% of the ends are not completed and one side cannot continue, then the match will be awarded to their opponent.

## **A.7 PLAYER MOVEMENT**

A.7.1 A player will be designated a Graded Player in the lowest division that he has played at the conclusion of his fourth (4<sup>th</sup>) game.

A.7.2 An “Ungraded Player” is a player who has played fewer than four (4) games during the pennant season.

A.7.3 In “Round” games, a Graded Player is permitted to be demoted to the club’s next lowest division for one (1) game before returning to his Graded Division.

A.7.4 A maximum of two (2) Graded Players from a division may be demoted at the same time.

A.7.5 In “Round” games, a Graded Player may be promoted to a club’s higher division before returning to his Graded Division.

A.7.6 Should the Graded Player play a second game in a higher division, the player will be designated a Re-Graded Player in the lower of the higher divisions he played after initial grading.

A.7.7 In “Round” games, a Re-Graded Player is permitted to be demoted to the club’s next lowest division for one (1) game before returning to his Re-Graded Division.

A.7.8 In “Round” games, a Re-Graded Player may be promoted for one (1) game to a club’s higher division before returning to his Re-Graded Division.

A.7.9 The above provisions also apply where a club has two (2) sides in a division.

A.7.10 Any infringement of A.7 will result in the loss of Match Points for the round in which the infringement occurred.

## **A.8 INCLEMENT WEATHER & GAME STOPPAGE – ROUND PLAY**

A.8.1 In the event of prevailing inclement weather prior to the scheduled starting time, the host club’s Green Director or Nominated Official shall determine the initial fitness of the green for play by 10:30am for advising the Controlling Body.

A.8.2 The Controlling Body is to inform all visiting clubs as soon as possible and no later than

- 11:30am of their decision to either continue or abandon play.
- A.8.3 After 11:30am the host club becomes the Controlling Body and can make a further determination of their greens' fitness for play and, as soon as possible, notify the visiting club and home players of any decision in regard to the cancellation, deferral or continuation of play.
- A.8.4 Where a club green is deemed to be unplayable, no games should be played on that green.
- A.8.5 Any side player or manager may appeal to the umpire or Controlling Body for a game stoppage due to darkness, weather conditions or any other valid reason (Law 32).
- A.8.6 Where a match has been stopped on appeal to the umpire, or mutual agreement of the side managers, the game shall recommence when the cause for the stoppage passes with the scores as they were when the game was stopped (law 32).  
Where an end is started then stopped because of darkness, wet weather or any other justifiable reason and all the required bowls have not been played, the end shall be declared dead (Law 32).
- A.8.7 An appeal from the host club's Nominated Official, upheld by the umpire, shall affect all rinks.
- A.8.8 An appeal from a side manager or player, upheld by the umpire, shall affect only those rinks on which the appealing side is playing.
- A.8.9 The controlling body is required to consider the age, health and wellbeing of all players from both sides in addition to the condition and impact on the greens) when making decisions about the cancellation, deferral, confirmation or continuation of play.
- A.8.10 If a game has not commenced by 2.30pm due to inclement weather, it should be considered a non-match and a draw recorded.

## A.9 PLAY INTERRUPTIONS – INCOMPLETE & DEEMED COMPLETED GAMES

- A.9.1 Should inclement weather or another justifiable cause prevent the commencement of a round, the round so affected shall be deemed a draw and each side will receive one (1) match point.
- A.9.2 In the event greens are unavailable because of damage or considered unfit for play by the host club, following consultation with the Controlling Body, and mutual agreement by both side managers, an alternative venue may be used for the match.
- A.9.3 In the event of a match(s) in round play being stopped prematurely, and the match cannot be completed, then if at least 75% (48 ends where 3 teams constitute a side or 32 ends where 2 teams constitute a side) are completed, the match shall be deemed a "completed match" and Match points awarded to the side with the higher "total shots for".
- A.9.4 In the event of a match(s) in round play being stopped prematurely and fewer than 75% of a match's total ends are completed, the match shall be deemed "incomplete" and the match recorded as a draw with each side awarded one (1) Match point.
- A.9.5 When the minimum number of ends has been completed to be deemed a "completed match" and both side managers agree to the ceasing of play (because of inclement weather or any other justifiable cause), the game will be deemed complete and play will cease.

## A.10 DIVISIONAL FINAL PLAYER ELIGIBILITY

- A.10.1 A player is eligible to play in the final for his club if he has played at least two (2) games.
- A.10.2 An ungraded player is eligible to play in any final for his club.
- A.10.3 A graded or re-graded player may only play in a division final for his club at his graded or re-graded level or any higher division after grading or re-grading.

**EXAMPLE:** Fred plays three (3) games during the season – 1 game in division 3 and 2 games in division 5. Fred has satisfied the eligibility rule to play in a final (A.10.1).

As Fred is an ungraded player (A.7.2), he is eligible to play in any of his club's finals.

**EXAMPLE:** Bill plays three (3) games in division 4 and his fourth game in division 2. He is a Graded Player in division 4 (A.7.1). His fifth game is played in division 6 (the club's next lowest division). For the remainder of the season, he plays in division 4. Bill could play in the finals for his club in division 4 or any higher division (A.10.3).

## **A.11 DECIDING PLAYOFF FINALISTS**

- A.11.1 In all divisions containing six teams, the two sides qualifying for the playoff final shall be the two sides accumulating the highest number of match points at the completion of the final round of the draw.
- A.11.2 Where a Division consists of two (2) sections, the two sides in each section that accumulate the highest number of match points at the completion of the final round of the round robin competition shall play a semi-final (also refer to A.11.3, 4 and 5) with the winner of section 1 playing the second placed side from section 2 and the winner of section 2 playing the second placed side from section 1. These games shall be played at the clubs that ran first in their sections.
- A.11.3 The final shall be played between the winners of semi-finals 1 and 2 at a club determined by the Match Committee.
- A.11.4 In the event that two (2) or more sides in any division tie with equal number of match points, the higher-ranking side will be decided by dividing each side's "total shots for" by "total shots against." The side with the highest result shall be declared the higher ranked side.
- A.11.5 If two or more sides are still tied, then the side with the highest number when the "total shots against" are subtracted from the "total shots for" shall be declared the higher ranked side.
- A.11.6 If two or more sides are still tied, then the higher-ranking side will be decided by dividing each side's "total shots for" by "total shots against" for the last game played by each side and this approach will be applied to each preceding game until a winner is declared.

## **A.12 FINALS PLAY**

- A.12.1 The side that finishes first (at the conclusion of the competition draw) may select an available venue at a Pennant Participating Member Club for the Final. This choice must be communicated to the Match Committee no later than four (4) whole days prior to the scheduled day of play for the final.
- A.12.2 Should that side fail to make a choice, the side that finished second will then be able to select an available venue at a Pennant Participating Member Club for the Final. This choice must be communicated to the Match Committee no later than two (2) whole days prior to the scheduled day of play for the final.
- A.12.3 If that side fails to make a choice, the Match Committee will select an available venue at a Pennant Participating Member Club and communicate this to the finalists as soon as possible.
- A.12.4 Where a division is played in sections the Match Committee will decide the final venue.
- A.12.5 Clubs are responsible for ensuring that each player who participates in a final meets the criteria to do so (A.10.1).
- A.12.6 Clubs must submit a player list for each side in a final and the list must be received by the Match Committee no later than three (3) whole days prior to the commencement of the final.
- A.12.7 All players MUST remain at the venue where the final is being played until a winner has been determined.
- A.12.8 The winner of a division final is that side which has a greater "total shots for" than their opponent.
- A.12.9 If scores are tied at the conclusion of the mandatory number of ends, the opposing side managers are to toss a coin with the winner of the toss having the option of retaining

the mat or giving it to the opposing side (Law 5.2). One “tie-breaker” end shall be played by all teams in a side, the winner being that side which has a greater “total shots for” than their opponent. Should this result in a tie, the Managers will again toss and repeat the “tie-breaker” process until a result is achieved.

- A.12.10 In the event of a final not commencing due to inclement weather, failing light or any other justifiable reason, play shall be re-scheduled to a date, time and venue determined by the Controlling Body.
- A.12.11 Clubs will be advised of the date, time and venue for commencing play (normally the same green on the next playing day), by the Controlling Body.
- A.12.12 In the event of a final not being completed due to inclement weather, failing light or other justifiable reason, then if at least 75% of the final’s total ends (in divisions 1 to 5 [48 ends], in division 6 [32 ends]) are completed, the final shall be deemed completed with the winner being that side which has a greater “total shots for” than their opponent.
- A.12.13 In the event of a final being stopped prematurely and fewer than 75% of the final’s total ends (in divisions 1 to 5 [48 ends], in division 6 and lower divisions [32 ends]) are completed, play will be suspended and re-scheduled to a date, time and venue determined and advised to clubs by the Controlling Body. Score cards will be retained by the Controlling Body and taken to the rescheduled venue.
- A.12.14 With reference to A.12.13, when play recommences, the scores and ends completed will continue as they were when the final was suspended.
- A.12.15 Random rink draws **MUST** be made for both Home and Visiting clubs.

### A.13 THE COMPETITION AWARD -- PENNANT FLAGS / BADGES

- A.13.1 The winning side of each division will be presented with a Pennant Flag (under glass), and a lapel badge for each member (12) of the side playing in the Playoff Final. Two (2) additional badges per division will be allocated to winning clubs for use as required. Clubs may purchase additional badges upon request to the BDBA Secretary.
- A.13.2 The pennant flags will have the following designated colours for each division

Division	1	2	3	4	5	6	7	8
Colour	Maroon	Navy	Red	Green	Gold	Light Blue	Orange	Pink

### A.14 DETERMINING CLUB DIVISIONAL STANDING

- A.14.1 Following completion of the competition, club standing is determined by the following procedures:
  - Commencing from the lowest division, the side that wins the Pennant in the final may be promoted to the next higher division.
  - Starting from the highest division, the side that is last in the division may be demoted to the next lower division.
  - If a Member Club enters a new/additional team, the Match Committee will assess that team’s divisional grading as part of developing the draw for the upcoming year.
  - Clubs are permitted to have more than one side in any division. Clubs are thus expected to make their team selections in the correct spirit by selecting their players according to their ability & to the appropriate division.

### A.15 HOST CLUB ACTS AS CONTROLLING BODY

- A.15.1 Prior to play commencement, the host club shall inform players of;
  - (1) who is acting for the club as the controlling body “responsible person”;
  - (2) who the umpire is: and



(3) if there is no umpire, what arrangements are to be applied when a call is made for an umpire.

#### **A.16 GREEN FEES**

A.16.1 All competition green fees shall be paid to the player's own club.

#### **A.17 SCORE BOARDS**

A.17.1 Host clubs are responsible for providing a master scoreboard and assigning a scoreboard attendant with the task of updating the scoreboard on a regular basis.

A.17.2 The host's club name will be displayed first (L.H.S.) on all score boards (rinks and master).

#### **A.18 AFTERNOON TEA**

A.18.1 Host clubs MAY provide afternoon tea. If afternoon tea is served, it may occur during or after the game.

#### **A.19 GROUP & STATE PLAYOFFS**

A.19.1 The winning side in division one (1) is expected to represent the BDBA in the Group playoffs (usually the following weekend) and if successful, to play in the State division one (1) playoffs.